

euromoney

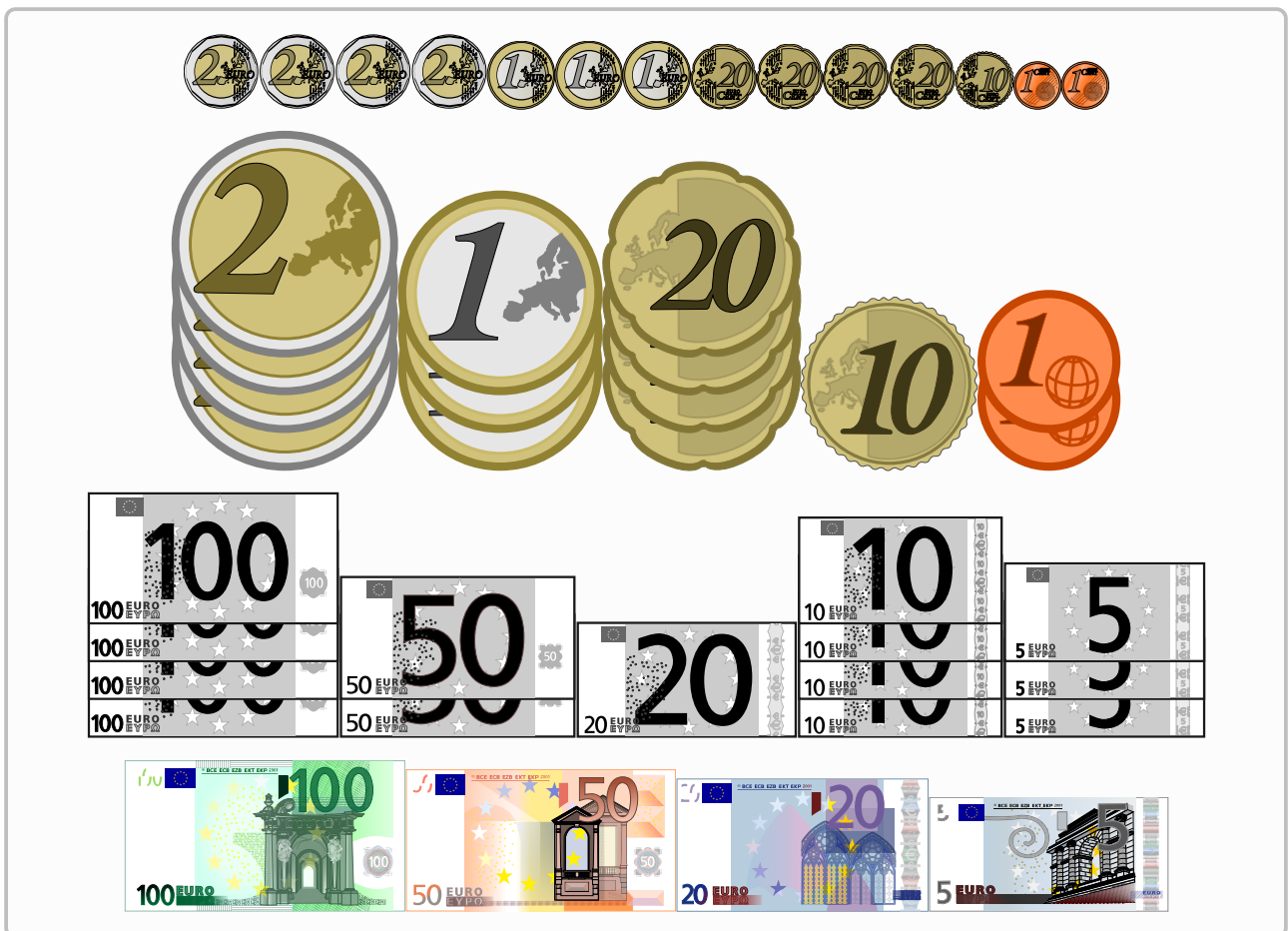
Insert 'vectorial' coins or banknotes in euro.

Version 0.1.1 - 07/09/2024

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<https://github.com/cpierquet/euromoney>



The pdf files were obtained by converting vector svg (public domain) files from the [openclipart](#) database, and in particular from files supplied by [frankes](#).

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1 Introduction

1.1 Description, loading

The idea is to propose macros to insert coins and banknotes in euro.

```
\usepackage{euromoney}
```

The `euromoney` package loads :

- `xstring` ;
- `simplekv` ;
- `graphicx` ;
- `tikz` with `calc` library ;
- `listofitems`.

1.2 Features

It's possible to present multiple coins or multiples banknotes :

- with global height ;
- with height automatically adjusted (compared to 2€ coin and 500€ banknote) ;
- with stacking.

2 Global names, samples

2.1 Global names

Each coin or bill is a vectorial pdf, name `euromoney-<amount><suffix>` and there's three styles :

- full colored version ;
- simple colored version with simple suffix ;
- bw version with simplebw suffix .

Available basenames are :

- 500euro ; 200euro ; 100euro ; 50euro ; 20euro ; 10euro and 5euro ;
- 2euro ; 1euro ; 50cent ; 20cent ; 10cent ; 5cent ; 2cent and 1cent.

```
%manual insertion
\includegraphics[height=25.75mm]{euromoney-2euro}%           w/o suffix
\includegraphics[height=25.75mm]{euromoney-2eurosimple}%     with simple suffix
\includegraphics[height=25.75mm]{euromoney-2eurosimplebw}%  with simplebw suffix
```



2.2 Size of graphics

Banknotes of `Style=full` are bigger than other styles, so the output doc can be bigger size. For example, 100€ banknote's size is 933 Ko.

3 Macro for coins

3.1 Usage

The coins macro is :

```
\EuroCoins[keys]{list of coins}
```

Available keys are :

- `RefHeight` := height (default 2cm) for the coins (relative to 2€ if `AutoHeight=true`) ;
- `Style` := style for coins (default simple), within full/simple/bw ;
- `AutoHeight` := boolean (default false) for adjusting heights of coins ;
- `OffsetH` := horizontal offset (default 0pt) for multiple coins (side by side if 0pt) ;
- `OffsetV` := vertical offset (default 5mm) for multiple coins vertically stacked ;
- `Stack` := sens of stacking (default H) for mutiple coins.

List of coins can be given within `3*2+4*1+2*0.2+4*0.1` for example.

3.2 Examples

```
%sample with one coin
```

```
\EuroCoins{2}\EuroCoins{1}\EuroCoins{0.5}\EuroCoins{0.2}%  
\EuroCoins{0.1}\EuroCoins{0.05}\EuroCoins{0.02}\EuroCoins{0.01}
```



```
%multiple coins, side by side, global height, simple style
```

```
\EuroCoins{2+1+0.5+0.2+0.1+0.05+0.02+0.01}
```



```
%multiple coins, side by side, global height, full style
```

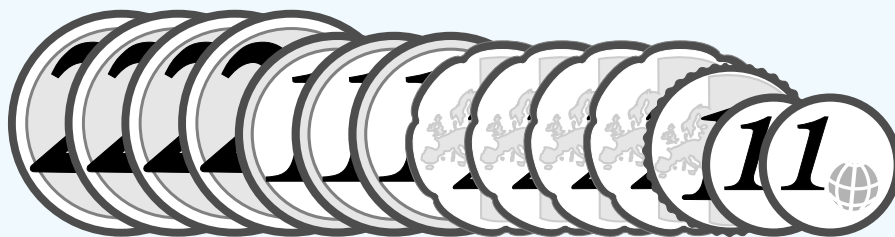
```
\EuroCoins[Style=full]{2+1+0.5+0.2+0.1+0.05+0.02+0.01}
```



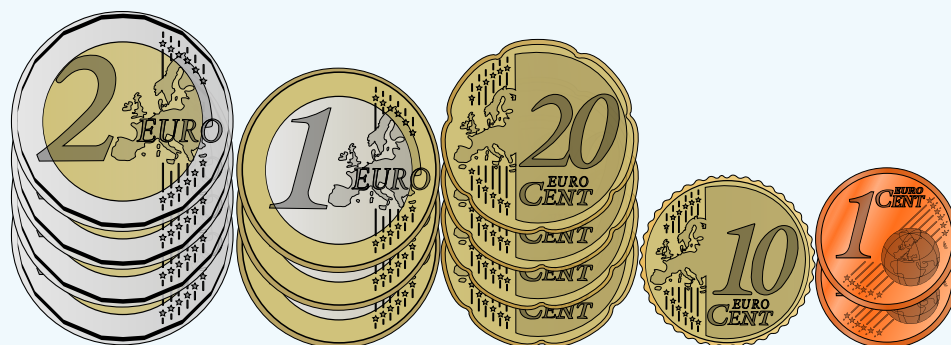
```
%multiple coins, side by side, global height, simplebw style
\EuroCoins[Style=bw]{2+1+0.5+0.2+0.1+0.05+0.02+0.01}
```



```
%stacked coins (b&w), horizontally with correct scaling
\EuroCoins[RefHeight=3cm,AutoHeight,OffsetH=7.5mm,Style=bw]{4*2+3*1+4*0.2+1*0.1+2*0.01}
```



```
%stacked coins (full resolution), vertically with correct scaling
\EuroCoins[Stack=V,RefHeight=3cm,AutoHeight,Style=full]{4*2+3*1+4*0.2+1*0.1+2*0.01}
```



4 Macro for banknotes

4.1 Usage

The banknotes macro is :

```
\EuroBanknotes[keys]{list of banknotes}
```

Stacking is globally set, and available keys are :

- **RefHeight** := height (default 2cm) for the banknotes (relative to 500€ if **AutoHeight**=true) ;
- **Style** := style for banknotes (default simple), within full/simple/bw ;
- **AutoHeight** := boolean (default false) for adjusting heights of banknotes ;
- **OffsetH** := horizontal offset (default 0pt) for multiple banknotes (side by side if 0pt) ;
- **OffsetV** := vertical offset (default 5mm) for multiple banknotes vertically stacked ;
- **Stack** := type of stacking (default H) within H/fan ;
- **Angle** := rotation (default 10) for fan stacking.

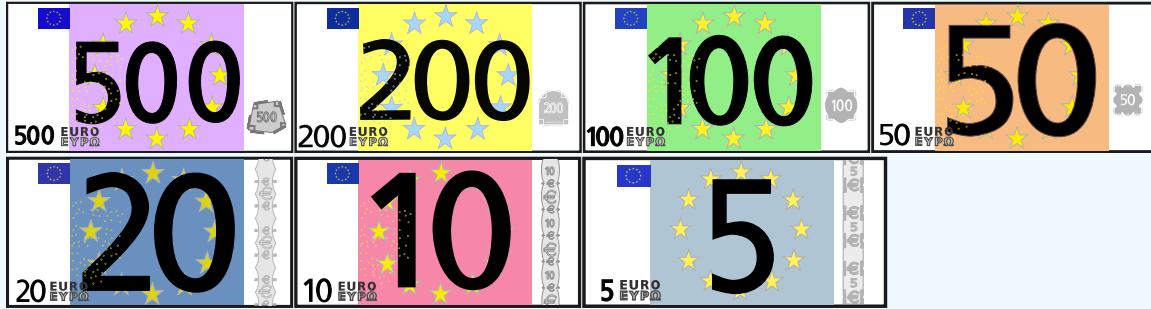
List of banknotes, for H stacking, can be given within 2*100+3*50+10+5 for example.

List of banknotes, for fan stacking, can be given within 5+5+10+10+20+50+100+200+200 for example.

4.2 Examples

%sample with one banknote

```
\EuroBanknotes{500}\EuroBanknotes{200}\EuroBanknotes{100}\EuroBanknotes{50}\
\EuroBanknotes{20}\EuroBanknotes{10}\EuroBanknotes{5}
```



%multiple banknotes, side by side, global height

```
\EuroBanknotes{50+20+5}
```



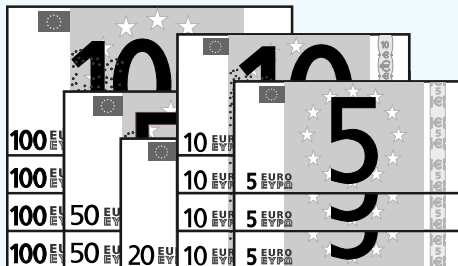
%multiple banknotes, side by side, with correct scaling

```
\EuroBanknotes[RefHeight=3cm,Style=full,AutoHeight]{100+10+5}
```



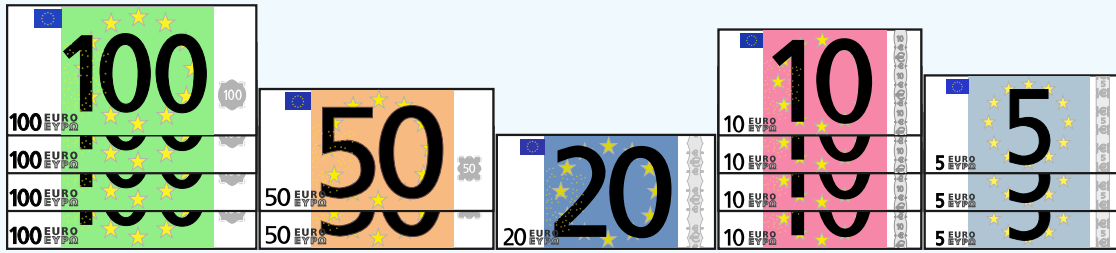
%stacked banknotes (b&w), with correct scaling

```
\EuroBanknotes[OffsetH=7.5mm,Style=bw,AutoHeight]{4*100+2*50+20+4*10+3*5}
```



%syde by side banknotes, with correct scaling

```
\EuroBanknotes[RefHeight=1.75cm,AutoHeight]{4*100+2*50+20+4*10+3*5}
```



%fan stacking, with adjusted offsets

```
\EuroBanknotes%
```

```
[Stack=fan,RefHeight=2.05cm,AutoHeight,Angle=17.5,%
```

```
OffsetH=0.1mm,OffsetV=0mm]%
```

```
{5+5+10+10+20+50+100+200+200}
```



5 French version

Il est possible d'utiliser les commandes en version francisée :

```
\PiecesEuro[clés]{liste de pièces}
\BilletsEuro[clés]{liste de billets}
```

Les clés disponibles sont :

- **HauteurRef** := hauteur (défaut 2cm) pour les pièces/billets (relativement à celle de 2€ et celui de 500€ si **HauteurAuto**=true) ;
- **Style** := style pour les pièces/billets (défaut simple), parmi full/simple/nb ;
- **HauteurAuto** := booléen (défaut false) pour adapter les hauteurs ;
- **DecalH** := décalage horizontal (défaut 0pt) pour des empilages (côte à côte si 0pt) ;
- **DecalV** := décalage vertical (défaut 5mm) pour les empilages verticaux ;
- **Empilage** := sens de l'empilage (défaut H) éventuel, parmi H/eventail suivant le type d'objets.

La liste peut être donnée sous la forme 3*2+4*1+2*0.2+4*0.1 pour des affichages *classiques* par exemple.

Pour le cas de billets en éventail, la liste pourra être donnée sous la forme 5+5+10+10+20+50+100+200+200 par exemple.

%exemple avec une pièce

```
\PiecesEuro{2}\PiecesEuro{1}\PiecesEuro{0.5}\PiecesEuro{0.2}%
\PiecesEuro{0.1}\PiecesEuro{0.05}\PiecesEuro{0.02}\PiecesEuro{0.01}
```



%pièces multiples, côte à côte, taille uniforme, style simple

```
\PiecesEuro{2+1+0.5+0.2+0.1+0.05+0.02+0.01}
```



%pièces multiples, côte à côte, taille uniforme, style full

```
\PiecesEuro[Style=full]{2+1+0.5+0.2+0.1+0.05+0.02+0.01}
```

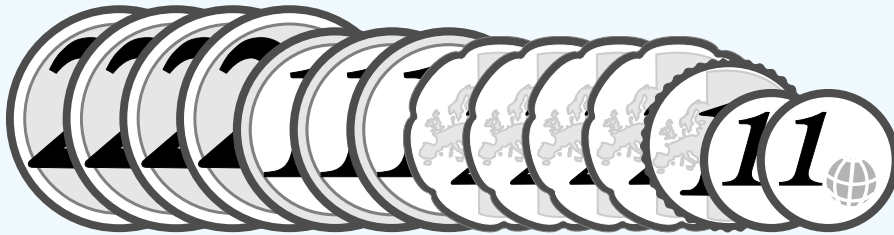


%pièces multiples, côte à côte, taille uniforme, style simplenb
`\PiecesEuro[Style=nb]{2+1+0.5+0.2+0.1+0.05+0.02+0.01}`



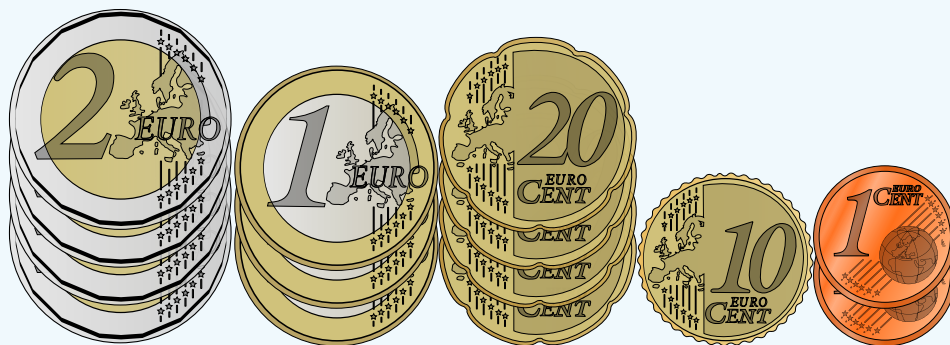
%pièces empilées (n&b) horizontalement et tailles ajustées
`\PiecesEuro%`

`[HauteurRef=3cm,HauteurAuto,DecalH=7.5mm,Style=nb]{4*2+3*1+4*0.2+1*0.1+2*0.01}`



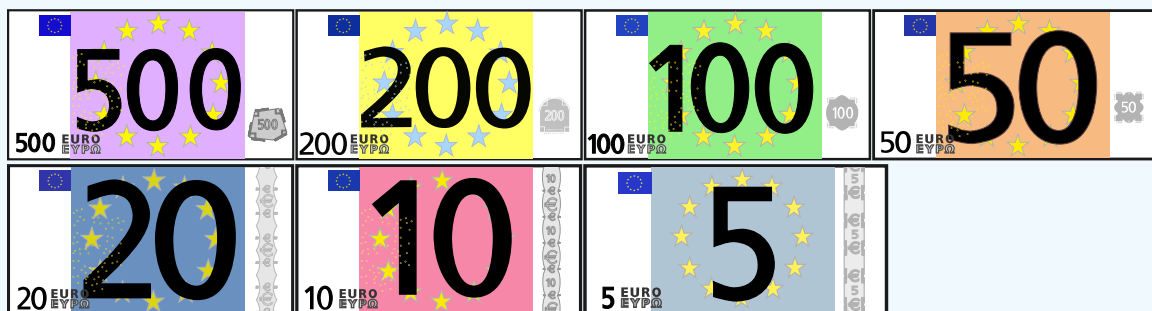
%pièces empilées (full résolution) verticalement et tailles ajustées
`\PiecesEuro%`

`[Empilage=V,HauteurRef=3cm,HauteurAuto,Style=full]{4*2+3*1+4*0.2+1*0.1+2*0.01}`



%exemple avec un billet

`\BilletsEuro{500}\BilletsEuro{200}\BilletsEuro{100}\BilletsEuro{50}\\
\BilletsEuro{20}\BilletsEuro{10}\BilletsEuro{5}`



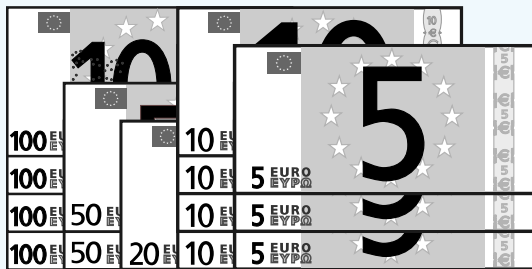
%plusieurs billets, côte à côte, taille uniforme
`\BilletsEuro{50+20+5}`



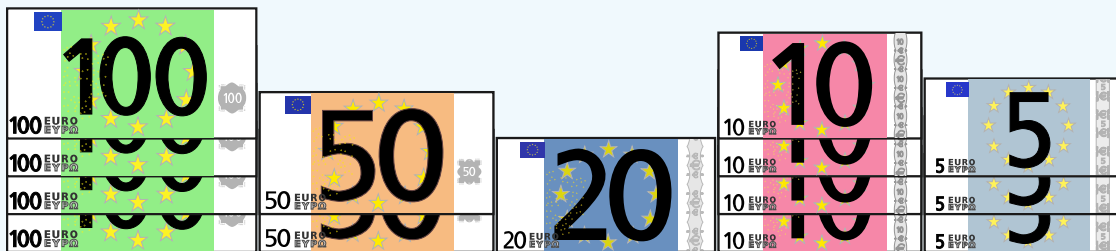
%plusieurs billets (full résolution), côte à côte, tailles adaptées
`\BilletsEuro[HauteurRef=3cm,Style=full,HauteurAuto]{100+10+5}`



%billets empilés (n&b), tailles adaptées
`\BilletsEuro[DecalH=7.5mm,Style=nb]{4*100+2*50+20+4*10+3*5}`



%billets côte à côte, tailles adaptées
`\BilletsEuro[HauteurRef=1.75cm,HauteurAuto]{4*100+2*50+20+4*10+3*5}`



%billets en éventail, hauteur et décalages ajustés

\BilletsEuro%

[Empilage=eventail,HauteurRef=2.05cm,HauteurAuto,Angle=17.5,%

DecalH=0.1mm,DecalV=0mm]%

{5+5+10+10+20+50+100+200+200}



6 History

0.1.1 : New filenames, according to TL rules

0.1.0 : Initial version